Module 4 Task 2 Step 7;

fetch("/api/games", {

method: "GET",

credentials: "include",

})

.then(r => r.json())

.then(json => {

console.log(json)

})

.catch(e => console.log(e));

Module 4 Task 3 Step 3;

fetch("/api/game\_view/1", {

method: "GET",

credentials: "include",

})

.then(r => r.json())

.then(json => console.log(json))

.catch(e => console.log(e));

Module 5 Task 1 Step 3;

* Login:

fetch("/api/login", {

credentials: 'include',

method: 'POST',

headers: {

'Accept': 'application/json',

'Content-Type': 'application/x-www-form-urlencoded'

},

body: 'userName=j.bauer@ctu.gov&password=24',

})

.then(r => {

if (r.status == 200)

console.log(r)

)

.catch(e => console.log(e))

* Logout:

fetch("/api/logout", {

credentials: 'include',

method: 'POST',

headers: {

'Accept': 'application/json',

'Content-Type': 'application/x-www-form-urlencoded'

},

})

.then(r =>

if (r.status == 200)

console.log(r)

)

.catch(e => console.log(e))

Module 5 Task 1 Step 5;

* Create existing player:

fetch("/api/login", {

credentials: 'include',

method: 'POST',

headers: {

'Accept': 'application/json',

'Content-Type': 'application/x-www-form-urlencoded'

},

body: 'userName=j.bauer@ctu.gov&password=1234',

})

.then(r =>console.log(r) )

.catch(e => console.log(e));

* Create new player:

fetch("/api/login", {

credentials: 'include',

method: 'POST',

headers: {

'Accept': 'application/json',

'Content-Type': 'application/x-www-form-urlencoded'

},

body: 'userName=newbie@aol.com&password=24',

})

.then(r =>console.log(r))

.catch(e => console.log(e))

Module 5 Task 3 Introduction;

fetch("/api/games/players/1/ships", {

credentials: 'include',

method: 'POST',

headers: {

'Accept': 'application/json',

'Content-Type': 'application/json'

},

body: JSON.stringify([{type: “boat”, location: [“A1”,”A2”,”A2”]}]),

})

.then(r => console.log(r))

.catch(e => console.log(e))